



2022

PLEASE RETAIN THIS DOCUMENT AND BRING A COPY WITH YOU TO MAJORCA, THESE JOINING INSTRUCTIONS **WILL NOT** BE RE-ISSUED IN MAGALUF.

TEAM SCHEDULES WILL BE ISSUED ON REGISTRATION

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Pools and Pitch Allocation – will be issued separately.	

Contact Numbers:

Accommodation & Transfers

Suzanne (Mobile) +34 650 91 57 56

Tournament Enquiries

Majorca Beach Rugby

Steve (Mobile) +34 638 89 38 18
+44 7955 826159

Hi All,

We hope that you are ready for yet another rugby extravaganza. This will be the **13th Majorca Beach Rugby** tournament and this year we have 60 teams competing from all across Europe and one from the USA.

Just a few things to remind you that the:

This year you will need a wristband to play and enter Mambos

These will be given out on Friday at your hotel, these need to be worn at all times during the tournament.

- Opening Party is in Mambo's Terrace on Friday Night starting at 9.00pm – this year's theme is ***“Doctors and Nurses”*** to celebrate the continued valiant effort of our health services during exceptional times.
- Team registration **must** be made each day by the team manager/captain to let us know you are all ready to play; failure to register may result in you not being able to play in the tournament. which will take place at the Referees tent on the beach near the playing area.
- **Registration times:**
Saturday 10.30 - Games start at 12.30
Sunday 11.30 - Games start at 13.00

Please note we will have a Captains & Managers Briefing at **11.30** near registration tent on Saturday therefore **it is essential** that you attend this meeting as you will be given important information about the tournament.

Please ensure you are at your pitch ready to start on time. We work to a very tight time schedule and it's important that all games keep to the allocated time to ensure the tournament runs smoothly.

Study the rules & laws to ensure you are familiar with them. These are available herein and can be viewed on our website and are in this document.

The Safety of all players is of paramount concern to all our referees. All players must be in a fit state to play and not cause a danger to themselves or others. Our referees will not allow anyone to participate in the tournament, whether an individual or a team, that they deem unfit (e.g., through alcohol or injury),

We have a medical centre on site, during the tournament, with doctors at the tented area. Physios are also available for a donation for their services.

Don't forget to attend the closing ceremony at Mambo's on Sunday at 6.30 pm. Why not party the night away with the live entertainment & resident DJ after the presentations have taken place?

Remember:

- Apply plenty of Sun Screen as you may not notice you are burning whilst playing!
- Bring with you your EHIC card & personal insurance details/certificates - Please bring these documents to the pitches on match days. [This will save you time if you get an injury which may require hospital treatment]

Covid

You must show valid proof of being fully vaccinated to enter Spain from the UK if travelling for tourism purposes.

Please check the current restrictions and Spanish entry requirements at you time if travel.

While at the tournament we recommend you follow Spanish government and local guidelines.

Passports

Now the UK are longer E.U. members some countries have passport restrictions, on UK passport holders, please check on the government website for up to date information.

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We have several “Official” bars who invest in our tournament, via their sponsorship and these are;

Robinson Crusoe’s, Mambos, Oceans Beach Club and Blackbeards – Please try to frequent these bars, where possible, as they help to sustain this tournament.

Check out Robinson Crusoe’s and Blackbeards for their meal deals!)

Please be aware of “unofficial deals” offered elsewhere – they will not be the bargain that you first thought they were!!

As with many tourist resorts nowadays please be aware of prostitute/racketeers operating in the area who are pickpockets and thieves and will rob you at any given opportunity. “*Safety in numbers*”.

Please take care when you're on the strip partying, the police are clamping down on drunken or loutish behaviour and are imposing large fines, don't give them any reason to fine you.

Play hard, party harder!

Enjoy Yourself.

Regards

Steve

and The Majorca Beach Rugby Crew





Beach Rugby is a unique form of contact rugby. Being neither Rugby League nor Rugby Union, and despite being popular in Europe and in Australia, there is currently no centralized regulation of the sport and is hence classified as a 'Leisure Activity'.

COMPETITION RULES and LAW VARIATIONS

1. **Playing Area:** Length = .35m; Breadth = .25m; In-goal = 2m each end. All sizes are approximations
2. **Time:** All matches up to and including Semi-finals shall consist of two periods of 4 minutes each with a 1-minute interval. The Finals will be two periods of up to 6 minutes each with a 2-minute interval. Timings may be altered to suit the constraints of the tournament. *"Rock, Paper, Scissors"* will be used by the Referee to decide first team to kick-off.
3. **Clothing:** Players shall wear tear-resisting jerseys with the players' number clearly shown, and suitable shorts for contact rugby. T-shirts are not permitted. Players shall have bare feet or are permitted to wear socks.
4. **Ball:** The ball used in the game shall be a regulation size 4.
5. **Team:** Each team to consist of 5 in-field players plus 5 replacements; rolling substitutes are permitted and interchangeable only during a stoppage in play. Players entering the playing area may do so only from the designated Control Area. It shall be the responsibility of the team captain to ensure that only 5 players are on the field during play. All players will be effectively "tied" to a team once they have played for that team in the tournament.
6. **Scoring:** Scoring is by means of grounding the ball in the in-goal area only to score a Try. The Try is worth one point and there are no goal kicks after a Try.
7. **Restarts:** Restarts after a score shall be by a 'tap and immediate pass' (free pass) from the centre of the pitch.
8. **Kicks:** Kicking the ball is not allowed other than a 'tap and immediate pass' for starts and restarts.
9. **Scrums and Lineouts:** these are excluded: for the ball or ball-carrier going into touch or for knock-on or forward passes, play is resumed by a 'tap and immediate pass' (free pass) by the non-offending team at the place of the infringement.
10. **Tackles:** Full contact rugby is played. All tackles shall be below shoulder height. When the player carrying the ball is tackled by an opponent (whether taken to ground or not), and brought to a halt, then they must release the ball within **3 seconds** by passing it or leaving it to fair competition. Failure to do so will result in

the offending team losing possession and a 'tap and pass' (free pass) penalty awarded to the opposition at the place of infringement.

11. **Offside:** Players must enter the tackle, ruck and maul from behind their own side of the breakdown. The offside distance from the ball for all penalties and restarts is 5m. If this distance is not observed, the referee will have the option to play advantage, award a penalty, or move the position a further 5m towards the offending team's goal line should players not comply.
12. **Penalties:** All penalties shall be a 'tap and immediate pass' (free pass) from the place of infringement.
13. **Dissent:** Only the recognized captain is permitted to ask the referee for explanations or to bring serious infringements to the referee's attention otherwise a relevant sanction may be imposed on the offending player.
14. **Extra Players:** Should a team be found to be fielding more than 5 players, the referee shall immediately stop play. If the offending team have scored with 6 players on the field, that try will be disallowed and the score deducted. The game will recommence with a restart at the centre to the non-offending side.
15. **Yellow Card:** Temporary expulsion from current game for 2 minutes. Offending players to remain in the Control area and may only re-join at a stoppage in play.
16. **Red Card:** Any red-carded player shall not be allowed to take any further part in the current game and must immediately leave the playing enclosure. A Discipline Panel consisting of the Tournament Coordinator plus two Tournament Committee members shall be convened before his team's next game and will decide sanctions, which may include exclusion from a number of games up to semi-final (number of games to be decided) or at worst, permanent exclusion from the tournament.
17. **Pink Card:** For minor scuffles and player disagreements ("handbags"), players must make friends and shake hands ("kiss and make up"). Our aim is to encourage a friendly tournament.
18. **Team Discipline:** Any team which exhibits poor discipline shall be subject to scrutiny by the Tournament Committee and may have points deducted or be excluded from the competition.
19. **Attendance:** All teams must register with the Organisers at the times indicated on the Tournament Itinerary.

All referees are fully qualified and are members of the Fox and Thistle Referees Society.

The organisation reserves the right to alter any rules to carry out the mission and policy of the event.

Game timings may be subject to change due to tournament time constraints.

The decision of the Tournament Director will be final

Supplementary Tournament Rules:

- Day 1 – All games played in Pools on a 'For and Against' points tally basis.
- Day 2 – All teams progress into Knockout Competitions for CUP, PLATE, SHIELD and SPOON based on Pool positions from Day 1.
- Teams knocked out of competitions on Day 2 may arrange additional 'social' games, subject to referee and pitch availability.

ATTENDANCE

All teams must register with the Organisers on both days by the times indicated on the Tournament Itinerary.

You are expected to be at the pitch ready to start your allocated games on time, failure to do this may result in you forfeiting the game and being excluded from the tournament. Team managers must ensure players are at the pitch at least 5 minutes before kick-off time.

We have lots of games to get through and therefore the tournament must run on time, it is your responsibility to arrive at the allocated pitch on time.

PLAYER ELIGIBILITY

Each team shall consist of 10 players (from a maximum of 15).

Clubs entering two teams shall clearly identify each team separately.

All players will be effectively tied to a team once they have played for that team in the tournament. No player may play for more than one team in the tournament unless ratified for exceptional circumstance by the Tournament Director or Tournament Coordinator in advance. Any club discovered fielding a player in more than one team will be subject to forfeiture of games.

TIME

Game timings may be subject to variation due to tournament time constraints.

Injuries may also curtail game time and due to these constraints will be subject to the discretion of officials.

POOL DECIDERS

If points between teams are tied in pool tables, the team with the highest number of Tries scored will be declared pool winners;

If teams are still level, the team who won the game between the two shall go forward;

If this was a draw, the team captains shall take part in a coin toss or similar to determine the team which goes through.

In the event of a drawn game on knockout Day 2, an additional 'sudden-death' period will be played where the first scoring team is the winner.

PLAYING ENCLOSURE

Only the 10 team members plus one additional person (water carrier/physio/medic) shall be allowed inside the playing enclosure. All other players, coaches, managers and spectators must remain behind the barrier.

OFFICIALS

A Referee and an Assistant Referee will be provided for each game.

Touch Judges will also be appointed to Semi-finals and Finals on Day 2

CONDUCT

The Safety of all players is of paramount concern to all our referees. All players must be in a fit state to play and not cause a danger to themselves or others. Our referees will not allow anyone they deem unfit through alcohol or injury, whether an individual or a team, to participate in the tournament.

Participants shall not abuse, threaten, intimidate, or use foul or abusive language or gestures towards a referee, touch judge or other match official or spectators, whether on or off the field of play. Your team is not only representing your club, but also your country. Upholding the good name of your club will make you many new friends and contacts for the future, along with laying the foundation for other teams to follow in your footsteps or perhaps a return visit.

Tournament Format

Men's Competition

Day 1:

All teams entered in the tournament are divided into POOLS.

Pooled teams will play each other once on Day 1.

All games played in Pools on a points tally basis

(Win = 2pts. Draw = 1pts. Lose = 0pts)

If points are tied in pool tables, the team with the highest number of tries scored (or F/A difference) will be declared pool winners; If teams are still level, the team who won the game between the two shall go forward; If this was a draw, the team captains shall take part in a coin toss or similar to determine the team which goes through.

Day 2:

Knockout competition for the **CUP, PLATE, SHIELD** and **SPOON**;

The top 16 teams go into the CUP competition;

The next 8 teams go into the PLATE competition;

The remaining teams go into the SPOON competition

The 8 teams knocked out of the Cup will play the SHIELD competition

Women's Competition

Day 1:

All teams entered in the tournament are divided into 4 POOLS.

All other information from the Men's pool stage is replicated.

Day 2:

Knockout competition for the **CUP, PLATE, SHIELD** and **SPOON**

The top 8 teams will go into the CUP competition;

The next 8 teams will go into the PLATE competition;

The 4 teams knocked out of the Cup and Plate first round will play in the SHIELD competition;

The remaining teams will play for the SPOON

Additional Trophies

The referees will award the Roger Mews trophy to their selected “Team of The Tournament” and a second trophy to the team they consider to be the “Best Turned-Out Team”

- Game timings may be subject to variation due to tournament time constraints.
- The organisation reserves the right to alter any rules and amend tournament format to carry out the mission and policy of the event.
- The decisions of the Tournament Director and Tournament Coordinator will be final.



Programme

Friday 29th April*

21.00h. The 2022 Tournament kicks off with our legendary pre-tournament Fancy-dress Party hosted by the Organisers and Referees at Mambo's Terrace Bar. The theme for this year's event will be **"Doctors and Nurses"** to acknowledge all healthcare workers and their efforts and sacrifices.

Saturday 30th April*

9.30h. Breakfast is available at Crusoe's, Blackbeard's Beach Bar and Grill, all situated next to the playing areas – food is available all-day

10.30h. **Registration of all teams** – at the main tented area near Crusoe's. Team managers will already have tournament information packs electronically but will be issued with full information of game schedules.

11.30h. **Team Managers and Captains briefing with Tournament organisers**

12.30h. 2022 Tournament Kicks off on Magaluf Beach

17.00h End of Day 1 games.
Party continues at Mambo's, Crusoe's & Blackbeard's.

21.00h. Party the night away – but remember there are games to be played tomorrow!

Sunday 1st May*

09.30h. Breakfast is available at Crusoe's, Blackbeard's Beach Bar & Grill all situated next to the playing areas – food is available all-day

11.30h. **Sign-in for all teams (latest accepted sign-in 12.30h)**
Team managers and note game times

13.00h. Tournament resumes.
Day 2 – Knock-Out: Cup, Plate, Shield and Spoon competitions

16.00h –
17.30h. Competition Finals

18.30h. Awards Ceremony at Mambo's, do not miss this!

19.00h. Party the night away at Mambo's, loads of fun with our Party DJ's.

**Itinerary times may vary due to run-overs of games etc.*



We have a number of venues which are our sponsors at this year's 13th Majorca Beach Rugby tournament; Mambos, Oceans Beach Club, Robinson Crusoe's, & Pirates.

During the day the action centres mainly around Crusoe's right at the beach and overlooking the main pitches. (Look out for meal deals and drinks promotions!).

At night the action switches to Mambos Terrace bar just a few steps up from the beach.